Nobutaka SUZUKI<sup>†a)</sup>, *Member* 

# PAPER An Algorithm for Inferring *K* Optimum Transformations of XML Document from Update Script to DTD

**SUMMARY** DTDs are continuously updated according to changes in the real world. Let *t* be an XML document valid against a DTD *D*, and suppose that *D* is updated by an update script *s*. In general, we cannot uniquely "infer" a transformation of *t* from *s*, i.e., we cannot uniquely determine the elements in *t* that should be deleted and/or the positions in *t* that new elements should be inserted into. In this paper, we consider inferring *K* optimum transformations of *t* from *s* so that a user finds the most desirable transformation more easily. We first show that the problem of inferring *K* optimum transformations of an XML document from an update script is NP-hard even if K = 1. Then, assuming that an update script is of length one, we show an algorithm for solving the problem, which runs in time polynomial of |D|, |t|, and *K*.

key words: XML, DTD, schema update, document transformation

# 1. Introduction

DTDs are continuously updated according to changes in the real world. Suppose that we maintain XML documents valid against a DTD, and that the DTD is updated by some update script. Then the documents may no longer be valid against the DTD, and thus we have to transform each document into a valid one. However, it is indeed a hard task to find an appropriate transformation of each document manually. In this paper, we consider an algorithm that is helpful for finding appropriate transformations of XML documents when a DTD is updated.

Let t be an XML document valid against a DTD D, and suppose that D is updated by applying an update script s. In general, there is more than one (possibly infinite) way to transform t. In other words, we cannot uniquely "infer" from s (i) the elements in t that should be deleted and/or (ii) the positions in t into which new elements should be inserted. Thus, we need to select an appropriate transformation from such transformations. In such a situation, it is useful to compute the list of top-K (or K optimum) transformations of t inferred from s so that we can easily select the most appropriate transformation from the list. In this paper, we consider inferring such K optimum transformations from an update script.

For example, let us consider DTD  $D_1$  (Fig. 1 (a)). Suppose that  $D_1$  is updated to  $D_2$  by an update script, which "aggregates" subexpression "(section<sup>+</sup>, bib?)" of the content

#### (b) $D_{2}$ (a) $D_1$ <!ELEMENT book (section+.bib?)+> <!ELEMENT book (chapter)+> <!ELEMENT chapter (section+,bib?)> <!ELEMENT section (#PCDATA)> <!ELEMENT bib (#PCDATA)> <!ELEMENT section (#PCDATA)> <!ELEMENT bib (#PCDATA)> book (d) $t_2$ (c) $t_1$ chapter book hih section section section hib section (e) t<sub>3</sub> book chapter chapter bib section section

**Fig. 1** DTDs  $D_1$ ,  $D_2$  and XML documents  $t_1$ ,  $t_2$ ,  $t_3$ .

model of "book" into a single label "chapter" (Fig. 1 (b)). For tree  $t_1$  in Fig. 1 (c), we have two alternatives  $t_2$ ,  $t_3$  according to the positions at which "chapter" elements should be inserted (Fig. 1 (d,e)). Our algorithm can infer such a list of transformations from a given update script, where the listed trees are ordered by the "amount of changes" (the number of insertions/deletions applied to the input tree).

As shown above, when a DTD is updated by an update script, more than one transformation of an XML document may be inferred from the update script, and we have to select an appropriate transformation from them. Clearly, listing such transformations in random order is very confusing to users. Although there is no universally agreed criterion for ordering such transformations, such a list can be readable and helpful to users if its transformations are ordered by the amount of changes, i.e., a transformation with less changes is ranked higher. Therefore, in this paper the transformation with the least amount of changes is treated as the optimum one.

Let *s* be an update script to a DTD *D*, *t* be an XML document valid against *D*, and *K* be a positive integer. The main results of this paper are the following twofold:

- In general, the problem of inferring K optimum transformations of t from s is intractable due to combinatorial explosion. In fact, we show that the problem is NP-hard even if K = 1.
- If *s* is restricted to be of length one, i.e., *s* consists only of one update operation, the problem can be solved relatively efficiently. In fact, we construct an algorithm

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<sup>&</sup>lt;sup>†</sup>The author is with the Graduate School of Library, Information and Media Studies, University of Tsukuba, Tsukuba-shi, 305– 8550 Japan.

a) E-mail: nsuzuki@slis.tsukuba.ac.jp

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for solving this problem, which runs in time polynomial of |D|, |t|, and K.

In this paper, we first define update operations to a DTD. We next show a nondeterministic algorithm that transforms a tree according to a given update operation. Then, based on this algorithm, we show that the problem of inferring K optimum transformations of a tree from an update script is NP-hard even if K = 1. Finally, assuming that an update script s to a DTD D is of length one, we show an algorithm for inferring K optimum transformations of a tree t from s, which runs in time polynomial of |D|, |t|, and K.

# Related Work

Schema matching and other related problems have been extensively studied, e.g., [1]–[8]. These studies considered finding an appropriate matching or transformation between schemas, assuming that no update script between schemas is known.

Several studies proposed update operations to schemas and discussed related problems. Leonardi et al. proposed update operations in order to represent the "diff" between two DTDs [9]. Hashimoto et al. proposed update operations to tree grammars so that no structural information of XML documents is lost when the documents are transformed according to a schema update [10]. Guerrini et al. proposed update operations for inclusion problem of schemas; any schema updated by their update operations includes its original schema [11]. Prashant et al. proposed three update operations and constructed an algorithm for generating XSLT scripts from a given update operation [12]. Suzuki et al. proposed an algorithm for deciding if, for a DTD D and an update script s, a transformation of t inferred from s is unique for any tree t valid against D [13]. To the best of the author's knowledge, no study considers inferring K optimum transformations of an XML document from an update script. Finally, this paper is a revised version of Ref. [14]. This paper provides (i) a revised estimation of the running time of the algorithm for inferring K optimum transformations of a tree from an update operation and (ii) a correctness proof of the algorithm, as well as excluding two insignificant update operations from those of Ref. [14]. The reason why the two update operations are excluded is that no transformation is required when a schema is updated by these operations, i.e., excluding these operations does not affect our transformation algorithm.

# 2. Definitions

An XML document is modeled as a node labeled ordered tree (attributes are omitted). A text node is omitted, in other words, we assume that each leaf node has a text node implicitly. For a node n in a tree, by l(n) we mean the label (element name) of n. In what follows, we use the term tree when we mean node labeled ordered tree.

Let  $\Sigma$  be a set of labels. A *regular expression* over  $\Sigma$  is



Fig. 2 Tree representation of *r*.

recursively defined as follows.

- $\epsilon$  and *a* are regular expressions, where  $a \in \Sigma$ .
- If  $r_1, \dots, r_n$  are regular expressions, then  $r_1 \dots r_n$  and  $r_1 | \dots | r_n$  are regular expressions  $(n \ge 1)$ .
- If *r* is a regular expression, then *r*<sup>\*</sup>, *r*?, and *r*<sup>+</sup> are regular expressions.

The language specified by a regular expression r is denoted L(r).

In order to define update operations to a DTD, we sometimes represent a regular expression as a term in prefix notation. For example, we may write  $\cdot(a, *(|(b, c)))$  instead of  $a(b|c)^*$ , where ' $\cdot$ ' denotes a concatenation operator. Let *r* be a regular expression in prefix notation. The set of *positions* of *r*, denoted *pos(r)*, is defined as follows.

- If r = ε or r = a for some a ∈ Σ, then pos(r) = {λ}, where λ denotes an empty sequence.
- If  $r = op(r_1, \dots, r_n)$  with  $op \in \{|, \cdot, *, +, ?\}$ , then  $pos(r) = \{\lambda\} \cup \{u \mid u = iv, 1 \le i \le n, v \in pos(r_i)\}$ . Note that n = 1 if  $op \in \{*, +, ?\}$ .

For example, let  $r = (a|b)(cd)^*$ . The prefix notation of r is  $\cdot(|(a, b), *(\cdot(c, d)))$ . Figure 2 shows the tree representation of r, in which each node is associated with its corresponding position. Thus  $pos(r) = \{\lambda, 1, 11, 12, 2, 21, 211, 212\}$ .

Let  $u \in pos(r)$ . The label at u in r, denoted l(r, u), and the subexpression at u in r, denoted sub(r, u), are recursively defined as follows.

- If  $r = \epsilon$  or r = a for some  $a \in \Sigma$ , then  $l(r, \lambda) = r$  and  $sub(r, \lambda) = r$ .
- If  $r = op(r_1, \dots, r_n)$  with  $op \in \{|, \cdot, *, +, ?\}$ , and

- if  $u = \lambda$ , then l(r, u) = op and sub(r, u) = r,

- if u = jv for some  $1 \le j \le n$  and some  $v \in pos(r_j)$ , then  $l(r, u) = l(r_j, v)$  and  $sub(r, u) = sub(r_j, v)$ .

For example, in Fig. 2 l(r, 1) = 'l', l(r, 11) = a, and sub(r, 21) = (c, d).

Let *w* be a word over  $\Sigma$ . By |w| we mean the length of *w*, and by w[i] we mean the *i*th label of *w*. We define that  $w[i, j] = w[i]w[i+1]\cdots w[j]$   $(1 \le i \le j \le |w|)$ . For example, if w = kasuga, then w[3, 5] = sug.

Let *r* be a regular expression. By  $r^{\#}$  we mean the *superscripted* regular expression resulting from *r* by superscripting each label in *r* by its corresponding position. By  $sym(r^{\#})$  we mean the set of superscripted labels occurring in  $r^{\#}$ . For example, if  $r = (a|b|c)(d|b)^*$ , then  $r^{\#} = (a^{11}|b^{12}|c^{13})(d^{211}|b^{212})^*$  and  $sym(r^{\#}) =$ 

 $\{a^{11}, b^{12}, c^{13}, d^{211}, b^{212}\}$ . Let  $a^i$  be a superscripted label of a. Then by  $(a^i)^{\natural}$  we mean the label resulting from  $a^i$  by dropping the superscript of  $a^i$ , that is,  $(a^i)^{\natural} = a$ . Let w' be a superscripted word (i.e., a sequence of superscripted labels). We define that  $(w')^{\natural} = w'[1]^{\natural} \cdots w'[|w'|]^{\natural}$ . For any regular expression r, it holds that  $L(r) = L(r^{\#})^{\natural}$ , where  $L(r^{\#})^{\natural} = \{(w')^{\natural} \mid w' \in L(r^{\#})\}$ .

A *DTD* is a tuple D = (d, sl), where *d* is a (possibly partial) mapping from  $\Sigma$  to the set of regular expressions over  $\Sigma$ , and  $sl \in \Sigma$  is the *start label*. For example, the DTD in Fig. 1 (b) is denoted (*d*, *book*), where *d* is a mapping defined as follows.

$$d(book) = chapter^{+}$$
$$d(chapter) = section^{+}bib$$
$$d(section) = \epsilon$$
$$d(bib) = \epsilon$$

For a label  $a \in \Sigma$ , d(a) is the *content model* of a. A tree t is *valid* against D if (i) the root of t is labeled by sl and (ii) for each node n in t the sequence of labels on the children of n is in L(d(l(n))).

### 3. Update Operations to DTD

In this section, we define seven update operations to a DTD. Let us first consider desirable properties that our update operations should satisfy. First of all, the following property should clearly be satisfied.

P1) Any content model (regular expression) in a DTD can be updated to an arbitrary content model by using our update operations.

Update operations to insert/delete elements and those to insert/delete operators in a content model suffice to assure (P1). However, since a DTD also specifies ancestordescendant relationships among elements, we often need update operations to insert/delete elements with such relationships preserved. Thus the following property should also be satisfied.

P2) Elements can be inserted/deleted, preserving ancestordescendant relationships between elements specified in a DTD.

More concretely, let us consider how tree  $t_1$  (Fig. 3 (d)) is transformed according to the DTD update shown in Fig. 3 (A). In this update, *contact* in *d(student)* is "extracted", i.e., *contact* is deleted from *d(student)* and *tel* and *email* are moved to *d(student)* by a single update operation (Fig. 3 (b)), preserving ancestor-descendant relationships between *student* and *tel/email*. Thus, according to this update, the *contact* node in  $t_1$  should be deleted and the *tel* and *email* nodes should be made as children of the *student* node (Fig. 3 (e)). Here, the above DTD update could seemingly be mimicked by using three distinct update operations; (i) a deletion of *contact* from *d(student)* (Fig. 3 (B)) and (ii) insertions of *tel* and *email* 



**Fig. 3** Updating DTD  $D_1$  to  $D_2$  by extracting *contact* in *d*(*student*).

into d(student) (Fig. 3 (C)). However, this update is inappropriate since the update ignores the ancestor-descendant relationships between *student* and *tel/email* and thus the text values of *tel* and *email* elements in  $t_1$  are not preserved (Fig. 3 (g)). Therefore, our update operations consist of the following two kinds of operations so that (P1) and (P2) are satisfied.

- Update operations to insert/delete elements and to insert/delete operators (·, |, \*, +, ?) in a content model. These are operations for assuring (P1).
- Update operations to change operators (\*, +, ?) and to insert/delete elements with ancestor-descendant relationships preserved. These are operations for assuring (P2).

Let us now show our update operations. Let D = (d, sl) be a DTD. First, the following two operations relate to insertion/deletion of an element in a content model.

- *ins\_elm(a, b, vi*): Inserts a new label *b* at position *vi* in d(a), where  $vi \in pos(d(a))$ , *i* is a positive integer, and  $b \in \Sigma$  (Fig. 4 (b,c)). This is applicable to *D* only if d(b) is defined,  $l(d(a), v) \in \{\cdot, |\}$ , and the operator at *v* has at least i 1 children.
- *del\_elm(a, vi)*: Deletes the label (possibly ε) at *vi* in *d(a)*. More formally, we have two cases according to the operator at *v*.
  - The case where  $l(d(a), v) = \cdot \cdot :$  The label at *vi* in d(a) is deleted from d(a) (Fig. 4 (a,b)). This is applicable to *D* only if the operator at *v* has more than one child.
  - The case where l(d(a), v) = 'i': If l(d(a), vi) = l(d(a), vk) for some  $k \neq i$ , then the label at vi in d(a) is deleted from d(a) (deleting one of duplicated labels). Otherwise, the label at vi in d(a) is replaced by  $\epsilon$ .

Second, the following two operations relate to extrac-

- $ext\_elm(a, u)$ : Extracts the label at u in d(a). Formally, this operation replaces the label at u in d(a) by regular expression d(l(d(a), u)) (Fig. 4 (e,f)). This is applicable to D only if  $l(d(a), u) \in \Sigma$ ,  $l(d(a), u) \neq a$ , and d(l(d(a), u)) is defined.
- agg\_elm(a, b, u): Aggregates the subexpression at u in d(a) into single label b. Formally, this operation (i) sets d(b) = sub(d(a), u) and (ii) replaces the subexpression at u in d(a) by b (Fig. 4 (d,e)). This is applicable to D only if d(b) is undefined.

The following three operations relate to handling an operator  $(|, \cdot, *, +, ?)$  in a content model.

- *ins\_opr(a, opr, u, v)*: Inserts a new operator *opr* as the parent of the siblings at  $u, \dots, v$  in d(a), where  $opr \in \{\cdot, |, *, ^+, ?\}$  (Fig. 4 (c,d)). This is applicable to *D* only if (i) u = v (*opr* has only one child) or (ii)  $opr \in \{\cdot, |\}$  and opr = l(d(a), w), where u = wi and v = wj for some i < j (nesting the operator at *w* by *opr*).
- $del_opr(a, u)$ : Deletes an operator at u in d(a) (Fig. 4 (f,g)). This is applicable to D only if (i) the operator at u has only one child or (ii) l(d(a), u) = l(d(a), v), where u = vi for some i (unnesting the operators at u and v).
- *change\_opr(a, opr, u)*: Replaces the operator at *u* in d(a) by *opr*, where  $l(d(a), u), opr \in \{?, *, +\}$ .

Let *op* be an update operation to a DTD *D*. By op(D) we mean the DTD obtained by applying *op* to *D*. Let  $s = op_1 op_2 \cdots op_n$  be a sequence of update operations. We say that *s* is an *update script* to *D* if  $op_i$  is applicable to  $op_{i-1}(op_{i-2}(\cdots op_1(D)\cdots))$  for every  $1 \le i \le n$ . By |s| we mean the *length* of *s*, that is, |s| = n. We say that a DTD  $D_2$  *includes* a DTD  $D_1$  if for any tree *t*, *t* is valid against  $D_2$  whenever *t* is valid against  $D_1$ . We have the following lemma.

**Lemma 1:** Let D = (d, sl) be a DTD and *op* be an update operation applicable to *D*. Then op(D) includes *D* if

- $op = ins\_elm(a, b, vi)$  and l(d(a), v) = `|`,
- $op = ins\_opr(a, opr, u, v),$
- $op = del_opr(a, u)$  and  $l(d(a), u) \in \{\cdot, \mid\}$ , or
- $op = change_opr(a, opr, u)$ , and (i) opr = ``` or (ii) l(d(a), u) = opr.

Let *D* be a DTD and *op* be an update operation applicable to *D*. If op(D) includes *D*, then any tree valid against *D* is also valid against op(D). Thus, if the condition of the lemma holds, then without validating any trees we can find out that no transformation needs to be performed. Accordingly, the transformation algorithm defined in the next section uses the lemma in order to avoid unnecessary validations.

 $(c) D_2$ 

 $d_1(\text{staff}) = (\text{name, zip})$  $d_1(\text{name}) = (\text{firstname, lastname})$ 

$$\oint op_2 = ins\_elm(staff, street, 2)$$

$$d_2(\text{staff}) = (\text{name, street, zip})$$
  
 $d_3(\text{name}) = (\text{firstname, lastname})$ 

$$\mathbf{I}_{\mathbf{v}}$$
 op = ins opr(staff,  $\cdot$ , 23)

 $d_3(\text{staff}) = (\text{name, (street, zip)})$  $d_3(\text{name}) = (\text{firstname, lastname})$ 

$$\oint op_4 = agg_elm(staff, address, 2)$$

(e) *D*<sub>4</sub>

 $d_4(\text{staff}) = (\text{name, address})$  $d_4(\text{name}) = (\text{firstname, lastname})$  $d_4(\text{address}) = (\text{street, zip})$ 

$$p_5 = ext\_elm(staff, 1)$$

 $d_{s}(\text{staff}) = ((\text{firstname, lastname}), \text{address})$  $d_{s}(\text{name}) = (\text{firstname, lastname})$  $d_{s}(\text{address}) = (\text{street, zip})$ 

 $d_{\theta}(\text{staff}) = (\text{firstname, lastname, address})$  $d_{\theta}(\text{name}) = (\text{firstname, lastname})$  $d_{\theta}(\text{address}) = (\text{street, zip})$ 



**Fig. 4** An update script to *D* (left) and a transformation inferred from the update script (right).

### 4. Transformation Algorithm

Let t be a tree valid against a DTD D. If D is updated by an update operation op, we need to transform t according to op. In this section, we define an algorithm that nondeterministically transforms t according to op.

The following TRANSOP is the main part of the algorithm (TRANS1 to TRANS6 are shown later).

# $\operatorname{TransOp}(D, t, op)$

Input: a DTD D, a tree t valid against D, and an update operation op to D.

Output: a tree valid against op(D).

- 1. If t is valid against op(D), return t.
- 2. Else

if  $op = ins\_elm(a, b, vi)$ , return TRANS1(D, t, op),

staff

lastname

staff .

staff n

name

age

Trans2(D,  $t_0$ ,  $op_1$ )

zip

Trans1( $D_1$ ,  $t_1$ ,  $op_2$ )

lastname

street

(unchanged)

 $t_0$ 

 $t_1$ 

to

nom

firstname

firstname

name

 $\hat{n_5}$ 

firstname lastname

Note that if  $op = ins\_opr(a, opr, u, v)$ , then we do not have to transform *t*, since *t* is valid against op(D) by Lemma 1.

Let us show six TRANS subroutines. We need some definitions. Let r be a regular expression,  $u \in pos(r)$  be a position in r, and q = sub(r, u) be a subexpression of r. Moreover, let w' be a superscripted word such that  $w' \in L(r^{\#})$ . We say that w'[i, j] maximally matches  $q^{\#}$  if  $w'[i, j] \in L(q^{\#})$ and either (i) i = 1 and j = |w'| or (ii)  $w'[i', j'] \notin L(q^{\#})$  for any i', j' with  $\{i, \dots, j\} \subset \{i', \dots, j'\}$ . We define that

 $match(w', q^{\#}) = \{(i, j) | w'[i, j] \text{ maximally matches } q^{\#}\}.$ 

For example, let  $r = (a(b|c)^+)^*$  and q = sub(r, 12). Then  $r^{\#} = (a^{11}(b^{1211}|c^{1212})^+)^*$  and  $q^{\#} = (b^{1211}|c^{1212})^+$ . If  $w' = a^{11}b^{1211}a^{11}c^{1212}b^{1211}$ , then  $match(w', q^{\#}) = \{(2, 2), (4, 5)\}$ .

Let us first show TRANS1. TRANS1(D, t, op) transforms t according to op. In this case,  $op = ins\_elm(a, b, vi)$ , and by Lemma 1  $l(d_1(a), v) = `\cdot`$ . Thus, it suffices to insert new b elements at appropriate positions in t.<sup>†</sup> We need a definition. Let w be a word and  $b^h$  be a superscripted label. We say that a superscripted word w' is a *superscripted supersequence* of w w.r.t.  $b^h$  if removing every  $b^h$  from w' yields a word w'' such that  $(w'')^{\natural} = w$ . In the following, we denote  $D = (d_1, sl)$  and  $op(D) = (d_2, sl)$ , and assume that each transformation is done in bottom-up manner.

Trans1(D, t, op)

- 1. For each node *n* labeled by *a* in *t*, do the following.
  - a. Let  $n_1, \dots, n_m$  be the children of n in t. If  $l(n_1) \dots l(n_m) \notin L(d_2(a))$ , do the following.
    - i. Find a superscripted supersequence w' of  $l(n_1)\cdots l(n_m)$  w.r.t.  $b^h$  such that  $w' \in L(d_2(a)^{\#})$ , where  $b^h$  is the superscripted label in  $d_2(a)^{\#}$  inserted by op.
    - ii. For each  $(j, j) \in match(w', b^h)$ , create a new tree  $t_j$  valid against DTD  $(d_2, b)$  and insert  $t_j$  into *t* as the *j*th child of *n*.
- 2. Return t.

For example, the transformation from  $t_1$  to  $t_2$  in Fig. 4 is done by TRANS1.

Note that in step (1-a-i) above, there may be more than one superscripted supersequence of  $l(n_1) \cdots l(n_m)$  w.r.t.  $b^h$ matching  $d_2(a)^{\#}$ , and w' is selected nondeterministically. Similar behaviors can be found in the other TRANS subroutines.

Let us next show TRANS2. In this case,  $op = del\_elm(a, vi)$ . Thus, it suffices to delete the elements in t that match the label in  $d_1(a)$  deleted by op.

- 1. For each node *n* labeled by *a* in *t*, do the following.
  - a. Let  $n_1, \dots, n_m$  be the children of n in t. If  $l(n_1) \cdots l(n_m) \notin L(d_2(a))$ , do the following.
    - i. Find a superscripted word w' such that  $w' \in L(d_1(a)^{\#})$  and that  $(w')^{\natural} = l(n_1) \cdots l(n_m)$ .
    - ii. By definition  $(sub(d_1(a), vi))^{\#}$  is a single superscripted label, say  $b^{vi}$ . For each  $(j, j) \in match(w', b^{vi})$ , delete the subtree rooted at  $n_j$  from *t*.
- 2. Return t.

The transformation from  $t_0$  to  $t_1$  in Fig. 4 is an example of TRANS2.

Let us show TRANS3. In this case,  $op = ext\_elm(a, u)$ . Thus, it suffices to delete the nodes in *t* that match the label extracted by op.

# TRANS3(D, t, op)

- 1. For each node n labeled by a in t, do the following.
  - a. Let  $n_1, \dots, n_m$  be the children of n in t. If  $l(n_1) \dots l(n_m) \notin L(d_2(a))$ , do the following.
    - i. Find a superscripted word w' such that  $w' \in L(d_1(a)^{\#})$  and that  $(w')^{\natural} = l(n_1) \cdots l(n_m)$ .
    - ii. By definition  $(sub(d_1(a), u))^{\#}$  is a single superscripted label, say  $b^u$ . For each  $(j, j) \in match(w', b^u)$ , extract the *j*th child  $n_j$  of *n* from *t*, i.e., remove  $n_j$  from *t* and connect the children of  $n_j$  to the parent of  $n_j$ .

2. Return *t*.

The transformation from  $t_4$  to  $t_5$  in Fig. 4 is an example of TRANS3.

Let us show TRANS4. In this case,  $op = agg\_elm(a, b, u)$ . Thus, it suffices to insert a new parent node labeled by *b* into *t* for each sequence of nodes that matches  $sub(d_1(a), u)$ .

TRANS4(D, t, op)

- 1. For each node *n* labeled by *a* in *t*, do the following.
  - a. Let  $n_1, \dots, n_m$  be the children of n in t. If  $l(n_1) \cdots l(n_m) \notin L(d_2(a))$ , do the following.
    - i. Find a superscripted word w' such that  $w' \in L(d_1(a)^{\#})$  and that  $(w')^{\natural} = l(n_1) \cdots l(n_m)$ .
    - ii. For each  $(j,k) \in match(w', (sub(d_1(a),u))^{\#})$ , insert a new node labeled by b as the parent of  $n_i, \dots, n_k$  into t.
- 2. Return t.

The transformation from  $t_3$  to  $t_4$  in Fig. 4 is an example of TRANS4.

Let us show TRANS5. We have  $op = del_opr(a, u)$  and

<sup>&</sup>lt;sup>†</sup>We assume that the text values of such a new element are empty since they can hardly be estimated.

 $l(d_1(a), u) \in \{?, *, +\}$ . Thus we have three cases to be considered: (i)  $l(d_1(a), u) = ??$ , (ii)  $l(d_1(a), u) = `*'$ , and (iii)  $l(d_1(a), u) = +$  Let  $sub(d_1(a), u) = q$ . Consider first the case of (i). In this case,  $sub(d_1(a), u) = q$ ? and this is changed to q by op. Thus for each sequence of nodes matching q?, if the sequence is  $\epsilon$ , we have to insert a sequence of elements matching *q*. This can be done similarly to the case of (iv) of TRANS6 shown later. Let us next consider the case of (ii). Since  $q^*$  is changed to q by op, for each sequence seq matching  $q^*$ , (a) if seq =  $\epsilon$ , we have to insert a sequence of elements matching q and (b) otherwise, seq must be "shrunk" so that seq matches q instead of  $q^*$ . These can be handled by a combination of similar ideas shown later; (a) can be handled similarly to the case of (iv) of TRANS6 and (b) can be done similarly to the case of (iii) (since  $q^* = q^+ | \epsilon$ ). In the following, we consider the case of (iii). In this case,  $sub(d_1(a), u) = q^+$ . Since  $q^+$  is changed to q by op, we have to "shrink" each sequence of nodes in t that matches  $q^+$  so that the resulting sequence matches q instead of  $q^+$ . The q*extraction*  $d_1^e(a)$  of  $d_1(a)$  is obtained from  $d_1(a)$  by replacing  $q^+$  with  $q^*qq^*$ . Clearly,  $d_1^e(a)$  is equivalent to  $d_1(a)$ . Let w' be a superscripted word such that  $(w')^{\natural} \in L(d_1^e(a))$ . A shrink w'' of w' w.r.t.  $(q^+)^{\#}$  is obtained by deleting every sequence matching  $sub(d_1^e(a), u1)$  or  $sub(d_1^e(a), u3)$ .

# TRANS5(D, t, op)

- 1. For each node *n* in *t* labeled by *a*, do the following.
  - a. Let  $n_1, \dots, n_m$  be the children of n in t. If  $l(n_1) \dots l(n_m) \notin L(d_2(a))$ , do the following.
    - i. Find a superscripted word w' such that  $w' \in L(d_1(a)^{\#})$  and that  $(w')^{\natural} = l(n_1) \cdots l(n_m)$ .
    - ii. Find a shrink w'' of w' w.r.t.  $(q^+)^{\#}$ , where  $q^+ = sub(d_1(a), u)$ . For each  $1 \le j \le |w'|$  such that w'[j] disappears in w'', delete the subtree rooted at  $n_j$  from *t*.

# 2. Return t.

Finally, let us show TRANS6. We have op =*change\_opr(a, opr, u)*, and by Lemma 1 we have four cases to be considered: (i)  $l(d_1(a), u) =$  \*\* and opr = ??, (ii)  $l(d_1(a), u) = + and opr = ??, (iii) <math>l(d_1(a), u) = ??$ and  $opr = ```, and (iv) l(d_1(a), u) = ``` and opr = ```.$ Let  $sub(d_1(a), u1) = q$ . In the cases of (i) and (ii), for each sequence seq of nodes matching  $q^*$  or  $q^+$ , seq must be "shrunk" so that seq matches q instead of  $q^*$  or  $q^+$ . This can be treated similarly to the case of (iii) of TRANS5. The case of (iii) can be handled similarly to the case of (iv). In the following, we consider the case of (iv). Then  $sub(d_1(a), u) = q^*$ and  $q^*$  is changed to  $q^+$  by op. Thus, for each position in t matching  $q^*$ , if the matched sequence is  $\epsilon$ , then we have to insert a sequence of elements matching q. Let  $w' \in$  $L(d_1(a)^{\#})$  be a superscripted word. For an index  $0 \le i \le |w'|$ , *i* is a *potential gap* w.r.t.  $q^{\#}$  if neither w'[i] nor w'[i+1] is in  $sym(q^{\#})$  (assuming that  $w'[0], w'[|w'|+1] \notin sym(q^{\#})$ ). An extension of w' w.r.t.  $q^{\#}$  is a superscripted word obtained by inserting zero or more  $w'_q$ 's between w'[i] and w'[i + 1] for every potential gap *i* w.r.t.  $q^{\#}$ , where  $w'_q$  is a word such that  $w'_q \in L(q^{\#})$ .

- 1. For each node *n* in *t* labeled by *a*, do the following.
  - a. Let  $n_1, \dots, n_m$  be the children of n in t. If  $l(n_1) \cdots l(n_m) \notin L(d_2(a))$ , do the following.
    - i. Find a superscripted word w' such that  $w' \in L(d_1(a)^{\#})$  and that  $(w')^{\natural} = l(n_1) \cdots l(n_m)$ .
    - ii. Find an extension w'' of w' w.r.t.  $q^{\#}$  such that  $w'' \in L(d_2(a)^{\#})$ . For each superscripted label w''[i] inserted into w', create a tree  $t_i$  valid against  $(d_2(a), (w''[i])^{\natural})$  and insert  $t_i$  as the *i*th child of *n*.

# 2. Return t.

We write  $t_2 \in \text{TRANSOP}(D, t_1, op)$  if  $t_2$  can be the result of  $\text{TRANSOP}(D, t_1, op)$ . It is clear that TRANSOP is correct.

**Theorem 1:** Let *D* be a DTD and *op* be an update operation to *D*. For any tree  $t_1$  valid against *D*, every  $t_2 \in \text{TRANSOP}(D, t_1, op)$  is valid against op(D).

# 5. NP-Hardness

In this section, we first define the problem of inferring *K* optimum transformations of an XML document from an update script. Then we show the NP-hardness of the problem.

#### 5.1 Formal Definition of the Problem

Let *D* be a DTD,  $t_1$  be a tree valid against *D*, and *op* be an update operation to *D*. For a tree  $t_2 \in \text{TRANSOP}(D, t_1, op)$ , the *difference* (or *diff*) between  $t_1$  and  $t_2$ , denoted  $df(t_1, t_2)$ , is defined as follows. We have five cases according to *op*.

- $df(t_1, t_2)$  is defined as the set of root nodes of the subtrees inserted into  $t_1$  if
  - $op = ins\_elm(a, b, vi)$ , or
  - $op = change\_opr(a, opr, u), l(d_1(a), u) = ```, and opr = `+'.$
- $df(t_1, t_2)$  is defined as the set of root nodes of the subtrees deleted from  $t_1$  if

$$- op = del_elm(a, vi)$$

- $op = del_opr(a, u)$  and  $l(d_1(a), u) = '''$ , or
- $op = change_opr(a, opr, u), l(d_1(a), u) = ```, and opr = `?`.$
- df(t<sub>1</sub>, t<sub>2</sub>) is defined as the set of nodes deleted from t<sub>1</sub> if op = ext\_elm(a, u).
- df(t<sub>1</sub>, t<sub>2</sub>) is defined as the set of nodes inserted into t<sub>1</sub> if op = agg\_elm(a, b, u).
- Otherwise,  $df(t_1, t_2) = \emptyset$ .

Let *D* be a DTD,  $s = op_1 \cdots op_n$  be an update script to *D*, and *t* be a tree valid against *D*. A sequence  $TS = t_0, t_1, \cdots, t_n$  of trees is called *transformation sequence* w.r.t. (t, D, s) if  $t_0 = t$  and  $t_i \in \text{TRANSOP}(D_{i-1}, t_{i-1}, op_i)$ for every  $1 \le i \le n$ , where  $D_{i-1} = op_{i-1}(\cdots op_1(D)\cdots)$ . The cost of a transformation sequence *TS*, denoted  $\gamma(TS)$ , is defined as  $\gamma(TS) = \sum_{1\le i\le n} |df(t_{i-1}, t_i)|^{\dagger}$ . For a positive integer *K*, we say that *K* transformation sequences  $TS_1, \cdots, TS_K$  w.r.t. (t, D, s) are *K* optimum transformation sequences w.r.t. (t, D, s) if  $\gamma(TS_i) \le \gamma(TS_{i+1})$  for any  $1 \le i \le K - 1$  and  $\gamma(TS_K) \le \gamma(TS)$  for any transformation sequence *TS* w.r.t. (t, D, s) such that  $TS \notin \{TS_1, \cdots, TS_K\}$ . Now our problem is formulated as follows.

- Instance: A DTD D, a tree t valid against D, an update script s to D, and a positive integer K.
- Question: Find K optimum transformation sequences w.r.t. (t, D, s).

#### 5.2 NP-Hardness of the Problem

In this subsection, we show that finding *K* optimum transformation sequences w.r.t. (t, D, s) is NP-hard even if K = 1. We consider the following decision problem, called *transformation decision problem*.

- Instance: A DTD D, a tree t valid against D, an update script  $s = op_1 op_2 \cdots op_n$  to D, and a positive integer B.
- Question: Is there a transformation sequence  $TS = t_0, t_1, \dots, t_n$  w.r.t. (t, D, s) such that  $\gamma(TS) \leq B$ ?

We have the following theorem.

**Theorem 2:** The transformation decision problem is NP-hard.

**Proof:** We use the following SAT problem.

Instance: A set  $X = \{x_1, \dots, x_n\}$  of variables and a collection  $C = \{C_1, \dots, C_m\}$  of clauses over X.

Question: Is there a satisfying truth assignment for *C*?

For an instance of the SAT problem, we construct an instance of the transformation decision problem, as follows.

- Tree  $t = t_0$  is constructed as shown in Fig. 5 (top), where  $T_i$  and  $F_i$  stand for sequences of labels defined as follows  $(1 \le i \le n)$ .
  - Let  $C_{i_1}, \dots, C_{i_k}$  be the clauses in *C* that contain positive literal  $x_i$ . Then  $T_i = c_{i_1} \cdots c_{i_k}$ , where  $c_{i_j}$ is a label corresponding to clause  $C_{i_j}$ . That is,  $T_i$ consists of the clauses that are satisfied by setting  $x_i =$ true.
  - Let  $C_{i_1}, \dots, C_{i_l}$  be the clauses in *C* that contain negative literal  $\neg x_i$ . Then  $F_i = c_{i_1} \cdots c_{i_l}$ . That is,  $F_i$  consists of the clauses that are satisfied by setting  $x_i$  = false.
- D = (d, r), where  $d(r) = a^+$ ,  $d(a) = b^+$ ,  $d(b) = T_1|F_1|\cdots|T_n|F_n$ , and  $d(c_i) = \epsilon \ (1 \le i \le m)$ .

• 
$$s = s_1 s_2 s_3$$
, where

$$s_{1} = del_{o}pr(a, \lambda)ext\_elm(a, \lambda)ext\_elm(r, 1),$$

$$s_{2} = ins\_opr(r, |, \lambda)ins\_subexpr(r, q, 2)$$

$$del\_subexpr(r, 1)del\_opr(r, \lambda),$$

$$s_{3} = ins\_elm(r, c_{1}, 2)del\_elm(r, 2)$$

$$\vdots$$

$$ins\_elm(r, c_m, 2)del\_elm(r, 2),$$

and

γ

$$q = (c_1 | \cdots | c_m)^* (c_1 | \cdots | c_m)^*.$$

In  $s_2$ , (i) *ins\_subexpr*(r, q, 2) stands for a "macro" that inserts q into d(r) at position 2 and (ii)  $del\_subexpr(r, 1)$  is a macro that deletes the subexpression of d(r) at position 1. Thus  $s_2$  updates regular expression  $(T_1|F_1|\cdots|T_n|F_n)^+$  into  $(c_1|\cdots|c_m)^*(c_1|\cdots|c_m)^*$ . • B = 3n.

As shown below,  $s_1$  corresponds to a truth assignment for  $x_1, \dots, x_n, s_2$  is the preliminary of  $s_3$ , and  $s_3$  checks if the truth assignment chosen by  $s_1$  satisfies *C*.

We show that there is a satisfying truth assignment for *C* iff there is a transformation sequence  $TS = t_0, t_1, \dots, t_{|s|}$  w.r.t. (t, D, s) such that  $\gamma(TS) \leq B$ .

*If part:* Assume that there is a transformation sequence  $TS = t_0, t_1, \dots, t_{|s|}$  w.r.t. (t, D, s) such that

$$(TS) \le B. \tag{1}$$

Consider first  $s_1$  of s. By  $del_opr(a, \lambda)$  one of  $t_{T_i}$  and  $t_{F_i}$  is deleted from  $t_0$  for every  $1 \le i \le n$ , then by  $ext\_elm(a, \lambda)$  nnodes labeled by b are deleted from  $t_1$ , and by  $ext\_elm(r, 1)$ n nodes labeled by a are deleted from  $t_2$  (Fig. 5). It is easy to see that  $t_3$  is not changed by  $s_2$ , i.e.,  $t_3 = t_4 = \cdots = t_{|s_1s_2|}$ . Thus for transformation sequence  $TS' = t_0, t_1, \cdots, t_{|s_1s_2|}$ w.r.t.  $(t, D, s_1s_2), \gamma(TS') = 3n = B$ . This and (1) imply that by  $s_3$  no node is inserted into  $t_{|s_1s_2|}$  and no node is deleted from  $t_{|s_1s_2|}$ . For each  $1 \le i \le m$ ,  $s_3$  repeatedly updates d(r)as follows.

- 1. First,  $d(r) = (c_1|\cdots|c_m)^*(c_1|\cdots|c_m)^*$  is updated to  $(c_1|\cdots|c_m)^*c_i(c_1|\cdots|c_m)^*$  by *ins\_elm*(*r*, *c<sub>i</sub>*, 2),
- 2. Then  $(c_1|\cdots|c_m)^* c_i(c_1|\cdots|c_m)^*$  is updated to  $(c_1|\cdots|c_m)^* (c_1|\cdots|c_m)^*$  by *del\_elm*(*r*, 2).

Since  $t_{|s_1s_2|}$  is not changed by  $s_3$ ,  $t_{|s_1s_2|}$  must have a leaf node labeled by  $c_i$  for every  $1 \le i \le m$ . Now consider the following truth assignment  $\alpha$   $(1 \le i \le n)$ .

$$\alpha(x_i) = \begin{cases} \text{true} & \text{if } t_{F_i} \text{ is deleted by } del\_opr(a, \lambda) \text{ of } s_1, \\ \text{false} & \text{if } t_{T_i} \text{ is deleted by } del\_opr(a, \lambda) \text{ of } s_1. \end{cases}$$

Since  $t_{|s_1,s_2|}$  has a leaf node labeled by  $c_i$  for every  $1 \le i \le m$ , by the definitions of  $T_i$  and  $F_i$  it is easy to see that  $\alpha$  is a satisfying truth assignment for *C*.

Only if part: Assume that there is a satisfying truth

 $<sup>^{\</sup>dagger}\gamma(TS)$  is greater or equal to the tree edit distance between  $t_0$  and  $t_n$ , assuming that a subtree insertion/deletion can be done by one edit operation.



**Fig. 5** Transformation sequence  $t_0, t_1, \dots, t_{|s|}$ .

assignment  $\alpha$  for *C*. Recall that by *del\_opr*( $a, \lambda$ ) of  $s_1$ , one of  $t_{T_i}$  and  $t_{F_i}$  is deleted from  $t_0$  for every  $1 \le i \le n$ . Along with the truth assignment  $\alpha$ ,  $t_0$  can be transformed into  $t_1$  so that for every  $1 \le i \le n$ ,

- if  $\alpha(x_i)$  = true, then  $t_{F_i}$  is deleted, and
- if  $\alpha(x_i)$  = false, then  $t_{T_i}$  is deleted.

Since  $\alpha$  is a satisfying truth assignment for *C*, it is easy to verify that for every  $1 \le i \le m$ ,  $t_{|s_1s_2|}$  has at least one leaf node labeled by  $c_i$ . This implies that  $t_{|s_1s_2|}$  is not changed by  $s_3$ , i.e.,  $t_{|s_1s_2|} = t_{|s_1s_2|+1} = \cdots = t_{|s|}$ . Here, let  $TS = TS_1TS_2$ , where  $TS_1 = t_0, t_1, \cdots, t_{|s_1s_2|}$  and  $TS_2 = t_{|s_1s_2|+1}, \cdots, t_{|s|}$ . Then we have  $\gamma(TS_1) = 3n$  and  $\gamma(TS_2) = 0$ . Hence  $\gamma(TS) = 3n \le B$ .

Since an *ins\_subexpr* operation consists of *ins\_elm* and *ins\_opr* operations and a *del\_subexpr* operation consists of *del\_elm* and *del\_opr* operations, the above proof depends on neither *agg\_elm* nor *change\_opr* operation. Thus *ins\_elm*, *del\_elm*, *ext\_elm*, *ins\_opr*, and *del\_opr* operations suffice to prove the NP-hardness.



By Theorem 2, in general it is unlikely that we can find K optimum transformation sequences efficiently, even if K = 1. In the following, we consider finding K optimum transformation sequences assuming that an update script is of length one.

# 6. Algorithm for Finding *K* Optimum Transformation Sequences

In this section, we first define the Glushkov automaton [15] of a regular expression, which is required to describe our algorithm. We next show an algorithm for finding *K* optimum transformation sequences w.r.t. (t, D, s), assuming that |s| = 1.

The main difference between Glushkov automaton and usual NFA is that for any regular expression r, there is a one to one correspondence between the superscripted labels in  $r^{\#}$  and the states of the Glushkov automaton of r (except the initial state), but a usual NFA does not have this property. For example, let  $r = d((c^*b)|(cb^*))$  be a regular expression. Then  $r^{\#} = d^1(((c^{2111})^*b^{212})|(c^{221}(b^{2221})^*)))$ . The Glushkov automaton of r is shown in Fig. 6 (c) ( $a^{I}$  is the initial state). Except the initial state  $a^{I}$ , each superscripted label in  $r^{\#}$ occurs exactly once in the Glushkov automaton, and vice versa. For a DTD D and a tree t valid against D, when Dis updated, we have to identify the nodes in t that should be deleted and/or the positions in t that new nodes should be inserted into. The above property is useful to obtaining such nodes and positions. For example, let D = (d, sl) be a DTD, n be a node with l(n) = a in a tree, ch(n) be the children of *n*, and  $G_{d(a)}$  be the Glushkov automaton of d(a). If  $del\_elm(a, u)$  is applied to D, we have to find the nodes in ch(n) that should be deleted according to  $del_{-}elm(a, u)$ . This can be done by finding the nodes to which  $b^{u}$  is assigned under a matching between ch(n) and  $d(a)^{\#}$ , where  $b^{u}$  is the state in  $G_{d(a)}$  corresponding to the label at u in d(a).

# 6.1 Glushkov Automaton

In this subsection, we define the Glushkov automaton of a

regular expression. Let r be a regular expression. We first define the *initial set*  $I_r$  and the *final set*  $F_r$ , as follows.

- If  $r = \epsilon$ , then  $I_r = F_r = \{E\}$ , where E is a label not occurring in r ( $I_r$  and  $F_r$  contain E if  $\epsilon \in L(r)$ ).
- If r = a for some  $a \in \Sigma$ , then  $I_r = F_r = \{a^i\}$ , where  $a^i$ is the superscripted label such that  $r^{\#} = a^i$ .
- If  $r = r_1 | \cdots | r_n$ , then  $I_r = I_{r_1} \cup \cdots \cup I_{r_n}$  and  $F_r =$  $F_{r_1} \cup \cdots \cup F_{r_n}$ .
- If  $r = r_1 \cdots r_n$ , then

$$I_r = (I_{r_1} - \{E\}) \cup \dots \cup (I_{r_{i-1}} - \{E\}) \cup I_{r_i},$$
  

$$F_r = F_{r_i} \cup (F_{r_{i+1}} - \{E\}) \cup \dots \cup (F_{r_n} - \{E\}),$$

where

$$i = \begin{cases} n & \text{if } E \in I_{r_k} \text{ for every } 1 \le k \le n, \\ \min\{k \mid E \notin I_{r_k}, 1 \le k \le n\} \text{ otherwise,} \end{cases}$$
$$j = \begin{cases} 1 & \text{if } E \in F_{r_k} \text{ for every } 1 \le k \le n, \\ \max\{k \mid E \notin F_{r_k}, 1 \le k \le n\} \text{ otherwise.} \end{cases}$$

- If  $r = r_1^*$  or  $r = r_1$ ?, then  $I_r = I_{r_1} \cup \{E\}$  and  $F_r =$  $F_{r_1} \cup \{E\}$ . • If  $r = r_1^+$ , then  $I_r = I_{r_1}$  and  $F_r = F_{r_1}$ .

Let  $a^i$  be a superscripted label occurring in  $r^{\#}$ . The set of successors of  $a^i$  in  $r^{\#}$ , denoted  $Succ(a^i, r^{\#})$ , is defined as follows.

- If  $r^{\#} = a^i$ , then  $Succ(a^i, r^{\#}) = \emptyset$ .
- If  $r^{\#} = r_1^{\#} | \cdots | r_n^{\#}$  and  $a^i$  occurs in  $r_k^{\#}$   $(1 \le k \le n)$ , then  $Succ(a^i, r^{\#}) = Succ(a^i, r_k^{\#})$ .
- If  $r^{\#} = r_1^{\#} \cdots r_n^{\#}$  and  $a^i$  occurs in  $r_k^{\#}$   $(1 \le k \le n)$ , then

$$Succ(a^{i}, r^{\#}) = \begin{cases} Succ(a^{i}, r_{k}^{\#}) \\ \text{if } k = n \text{ or } a^{i} \notin F_{r_{k}}, \\ Succ(a^{i}, r_{k}^{\#}) \cup (I_{r_{k+1}} - \{E\}) \cup \\ \cdots \cup (I_{r_{j}} - \{E\}) \\ \text{if } k < n \text{ and } a^{i} \in F_{r_{k}}, \end{cases}$$

where

$$j = \begin{cases} n & \text{if } E \in I_{r_i} \text{ for every } k+1 \le i \le n, \\ \min\{i \mid E \notin I_{r_i}, k+1 \le i \le n\} & \text{otherwise.} \end{cases}$$

• If 
$$r^{\#} = (r_1^{\#})^*$$
 or  $r^{\#} = (r_1^{\#})^+$ , then

$$Succ(a^{i}, r^{\#}) = \begin{cases} Succ(a^{i}, r_{1}^{\#}) & \text{if } a^{i} \notin F_{r_{1}}, \\ Succ(a^{i}, r_{1}^{\#}) \cup (I_{r_{1}} - \{E\}) & \text{otherwise.} \end{cases}$$

• If 
$$r^{\#} = (r_1^{\#})$$
?, then  $Succ(a^i, r^{\#}) = Succ(a^i, r_1^{\#})$ .

The Glushkov automaton of r is a 5-tuple  $G_r$  =  $(Q, \Sigma, \delta, a^{I}, F)$ , where Q is the set of states,  $\delta$  is the transition function,  $a^{I} \notin sym(r^{\#})$  is a new symbol denoting the initial (or start) state of  $G_r$ , and F is the set of final states defined as follows.

- $Q = sym(r^{\#}) \cup \{a^I\},$
- $\delta(a^I, a) = \{a^j \mid a^j \in I_r, (a^j)^{\natural} = a\}$  for every  $a \in \Sigma$ , and  $\delta(a^j, a) = \{a^k \mid a^k \in Succ(a^j, r^{\#}), (a^k)^{\natural} = a\},\$

• 
$$F = \begin{cases} F_r \cup \{a^I\} - \{E\} & \text{if } \epsilon \in L(r), \\ F_r & \text{otherwise.} \end{cases}$$

It is easy to show that for any regular expression r, L(r) = $L(G_r)$ , where  $G_r$  is the Glushkov automaton of r. Figure 6(c) shows the Glushkov automaton of regular expression  $d((c^*b)|(cb^*))$ .

# 6.2 Algorithm

In this subsection, we show an algorithm for finding K optimum transformation sequences  $TS_1, \dots, TS_K$ w.r.t. (*t*, *D*, *op*).

# Main Algorithm

The algorithm consists of the "main" algorithm and some subroutines. Let us first show the "main" algorithm. Let D = (d, sl) be a DTD, t be a tree valid against D, n be a node in t, and op be an update operation to D. By  $t_n$  we mean the subtree of t rooted at n, and let D(n) = (d, l(n))be a DTD. We say that  $df_1(n), \dots, df_K(n)$  are K optimum diffs w.r.t.  $(t_n, D(n), op)$  if for some K optimum transformation sequences  $TS_1, \dots, TS_K$  w.r.t.  $(t_n, D(n), op), df_i(n) =$  $\gamma(TS_i)$  for every  $1 \le i \le K$ .

The following algorithm MAIN computes K optimum diffs  $df_1(n), \dots, df_K(n)$  w.r.t.  $(t_n, D(n), op)$  for each node n in bottom-up manner. For each node *n* in *t*, the algorithm does the following.

- If *n* is a leaf and no child needs to be added to *n* by *op*, then  $df_1(n), \dots, df_K(n)$  are obtained in steps 2 and 3. In step 2, we have  $(d_2, sl) = op(D)$ .
- Otherwise,  $df_1(n), \dots, df_K(n)$  are computed in steps 4 to 21. The subroutines in these steps are shown later.
  - In steps 5 to 19, a graph G(N, E) and a weight function w are obtained, where G(N, E) represents the "product" of  $d_1(a)$  and the children of *n*, and w assigns a diff to each edge on G(N, E).
  - In step 20, K optimum diffs  $df_1(n), \dots, df_K(n)$ are computed by finding K "shortest" paths on G(N, E).

MAIN(D, t, op, K)

3.

5.

6. 7. 8.

9.

Input: A DTD  $D = (d_1, sl)$ , a tree t valid against D, an update operation op to D, and a positive integer K. Output: K optimum diffs w.r.t. (t, D, op). begin for each node *n* in *t* (in bottom-up order) do 1.

- 2. if n is a leaf and  $(l(n) \neq a \text{ or } \epsilon \in L(d_2(a)))$  then
  - $df_1(n) \leftarrow \emptyset$  and  $df_i(n) \leftarrow nil$  for each  $2 \le i \le K$ ;
- 4. else begin

if l(n) = a and  $l(n_1) \cdots l(n_m) \notin L(d_2(a))$  then

- if  $op = ins\_elm(a, b, vi)$  then
- $(G(N, E), w) \leftarrow M\kappa GRAPH1(D, t, n, op, K);$
- if  $op = del\_elm(a, vi)$  then
- $(G(N, E), w) \leftarrow M\kappa GRAPH2(D, t, n, op, K);$ if  $op = ext\_elm(a, u)$  then
- 10.  $(G(N, E), w) \leftarrow M\kappa GRAPH3(D, t, n, op, K);$ 11. 12
  - if  $op = agg\_elm(a, b, u)$  then
- $(\overline{G}(N, \overline{E}), w) \leftarrow M\kappa GRAPH4(D, t, n, op, K);$ 13.

```
if op = del_opr(a, u) then
14.
                (G(N, E), w) \leftarrow M\kappa GRAPH5(D, t, n, op, K);
15.
16.
              if op = change\_opr(a, opr, u) then
                 (G(N, E), w) \leftarrow M\kappa GRAPH6(D, t, n, op, K);
17.
           else // none of the children of n is changed
18.
19
              (G(N, E), w) \leftarrow M\kappa GRAPH7(D, t, n, op, K);
           (df_1(n), \cdots, df_K(n)) \leftarrow \text{FINDKDIFFS}(G(N, E), w);
20.
21
        end
22. Let n be the root of t. return df_1(n), \dots, df_K(n);
```

end

#### Outline of Subroutines

Among the subroutines in MAIN, we here explain MK-GRAPH2 and FINDKDIFFS (the others are shown later). We first show outlines of MkGRAPH2 and FINDKDIFFS, then show their formal definitions.

Let *n* be a node in *t* labeled by *a*, and let us consider finding *K* optimum diffs  $df_1(n), \dots, df_K(n)$ . Assuming that  $df_1(n_i), \cdots, df_K(n_i)$  have been obtained for each child  $n_i$  of *n*, we find  $df_1(n), \dots, df_K(n)$  as follows. Suppose that op = $del_elm(a, vi).$ 

- 1. We first make a "child list graph" CL(N', E') of n. Figure 6 (b) is an example assuming that K = 2. As shown later, each edge  $n'_{i-1} \xrightarrow{l} n'_i$  is associated with the *l*th diff  $d f_l(n_i)$  of  $n_i$ .
- 2. We make the Glushkov automaton  $G_{d_1(a)}$  of  $d_1(a)$ . For example, Fig. 6 (c) shows the Glushkov automaton of  $d_1(a) = d((c^*b)|(cb^*)).$
- 3. We make the "product graph" G(N, E) of  $G_{d_1(a)}$  and CL(N', E') as shown in Fig. 6(d), then associate a "weight" (actually, a diff) to each edge in E. G(N, E)has the following properties.
  - a. Any path in G(N, E) from the source to a destination represents the sequence of children that matches  $d_1(a)^{\#}$ . For example, path

$$(a^{I},n_{0}') \xrightarrow{l_{1}} (d^{1},n_{1}') \xrightarrow{l_{2}} (c^{221},n_{2}') \xrightarrow{l_{3}} (b^{2221},n_{3}')$$

in Fig. 6 (d) represents the sequence of children  $n_1, n_2, n_3$  that matches  $d^1 c^{221} b^{2221} \in L(d_1(a)^{\#})$ , for any  $l_1, l_2, l_3 \in \{1, 2\}$ .

- b. Each edge  $e = (a^{i-1}, n'_{i-1}) \xrightarrow{l} (a^i, n'_i) \in E$  is associated with the *l*th diff  $df_l(n_i)$  of  $n_i$ , but we have one exception; if  $a^i$  is the superscripted label deleted from  $d_1(a)$  by op, then e is associated with  $\{n_i\}$  instead of  $df_l(n_i)$ , where  $\{n_i\}$  represents the diff when the subtree rooted at  $n_i$  is deleted.
- 4. Find K "shortest" paths from the source to the destinations. By (a) and (b) above, the diffs on these paths are precisely K optimum diffs  $df_1(n), \dots, df_K(n)$ .

Steps 1 to 3 above are done by MKGRAPH2 and step 4 is done by FINDKDIFFS.

Let us show the formal definitions related to steps 1 to 3. Let *n* be a node in *t* with children  $n_1, \dots, n_m$  and *K* be a positive integer. Then the *child list graph* of *n* (w.r.t. *K*) is a graph CL(N', E'), where

$$\begin{split} N' &= \{n'_0, \cdots, n'_m\}, \\ E' &= \{n'_{i-1} \xrightarrow{l} n'_i \mid 1 \le i \le m, 1 \le l \le K\}, \end{split}$$

and  $l(n'_0) = a^l$  and  $l(n'_i) = l(n_i)$  for  $1 \le i \le m$ . Let  $G_r =$  $(O, \Sigma, \delta, a^{I}, F)$  be the Glushkov automaton of r. Then the product of  $G_r$  and CL(N', E') is defined as a graph G(N, E), where

$$\begin{split} N &= \{ (a^{i}, n'_{j}) \mid a_{i} \in Q, n'_{j} \in N', (a^{i})^{\natural} = l(n'_{j}) \} \\ E &= \{ (a^{i}, n'_{j-1}) \xrightarrow{l} (a^{k}, n'_{j}) \mid \\ & a^{k} \in \delta(a^{i}, (a^{k})^{\natural}), n'_{j-1} \xrightarrow{l} n'_{j} \in E' \}. \end{split}$$

We say that  $(a^{I}, n'_{0})$  is the *source* of G(N, E) and  $(a^{h}, n'_{m})$  is a destination of G(N, E) if  $a^h \in F$ . Now MkGRAPH2 is defined as follows.

 $M\kappa GRAPH2(D, t, n, op, K)$ 

- Input: A DTD  $D = (d_1, sl)$ , a tree t valid against D, a node *n* in *t*, an update operation  $op = del\_elm(a, vi)$ , and a positive integer K.
- Output: A graph  $G(\breve{N}, E)$  and a function w. begin
- Construct the child list graph CL(N', E') of *n*.
- Construct the Glushkov automaton  $G_{d_1(a)}$  of  $d_1(a)$ . 2.
- Construct the product G(N,E) of  $G_{d_1(a)}$  and CL(N',E'). 3.

4. for each 
$$e = (a^i, n'_{j-1}) \xrightarrow{i} (a^k, n'_j) \in E$$
 let  

$$\begin{cases} \{n_j\} & \text{if } a^k = b^{v_i} \text{ and } l = 1, \\ nil & \text{if } a^k = b^{v_i} \text{ and } l > 1. \end{cases}$$

We next define FINDKDIFFS. This algorithm can be defined similarly to usual algorithms for finding K shortest paths (e.g. [16]) with a slight modification. Thus we first show an algorithm for solving the K shortest paths problem before showing FINDKDIFFS. Let  $H(N_H, E_H)$  be a weighted acyclic graph having one source  $n_0$  and one or more destinations, where a source is a node that no edge enters and a destination is a node that no edge leaves. By  $w_H(e)$  we mean the weight (nonnegative real number) of edge  $e \in E_H$ . We show an algorithm for computing the weights of K shortest paths from the source to the destinations in  $H(N_H, E_H)$ . In the algorithm shown below,  $\Delta_{n_i}$  denotes the multiset of weights of K shortest paths from  $n_0$  to  $n_i$ , and the algorithm computes  $\Delta_{n_i}$  for each  $n_i \in N_H$ . In line 3, we write  $n_i < n_k$ if  $n_i \rightarrow n_k \in E_H$ . Thus the nodes in  $N_H$  are visited in a bottom-up manner due to lines 3 and 4. By  $\Delta_{n_i}[k]$  we mean the *k*th least weight in  $\Delta_{n_i}$ .

KShortestPaths $(H(N_H, E_H))$ 

Input: A weighted acyclic graph  $H(N_H, E_H)$ .

Output: A set of weights of K shortest paths. begin

- 1. Let  $\Delta_{n_i}$  be the multiset of  $K \infty$ 's for each  $n_i \in N_H$ ; 2.  $\Delta_{n_0}[1] \leftarrow 0$ ;
- Sort the nodes in  $N_H$  w.r.t. '<' topologically. 3.

Let  $n_{i_1}, \cdots, n_{i_{|N_H|}}$  be the result. for h = 1 to  $|N_H|$  do 4 5. for each edge  $e \in E_H$  leaving  $n_{i_h}$ with  $w_H(e) \neq \infty$  **do** Let  $e = n_{i_h} \rightarrow n_j$ . for k = 1 to K do 6. 7. 8.  $df \leftarrow \Delta_{n_{i_h}}[k] + w_H(e);$ 9. if  $df < \Delta_{n_i}^n[K]$  then 10. Replace  $\Delta_{n_i}[K]$  by df in  $\Delta_{n_i}$ . 11.  $\Delta \leftarrow \bigcup_{n_i \text{ is a destination }} \Delta_{n_i};$ 12. **return** { $\Delta$ [1], · · · ,  $\Delta$ [*K*]}; end

Let *n* be a node in *t* with children  $n_1, \dots, n_m$ , CL(N', E') be the child list graph of n,  $G_{d_1(l(n))}$  be the Glushkov automaton of  $d_1(l(n))$ , and G(N, E) be the product of  $G_{d_1(l(n))}$  and CL(N', E'). Since FINDKDIFFS have to find K optimum diffs instead of K weight values, we have to modify KShortestPaths so that the diff on a path in G(N, E)is handled appropriately. Let

$$p = \underbrace{(a^{I}, n'_{0}) \xrightarrow{l_{1}} \cdots \xrightarrow{l_{g}} (a^{i_{g}}, n'_{g})}_{p_{g}} \xrightarrow{l_{g+1}} \cdots \xrightarrow{l_{m}} (a^{i_{m}}, n'_{m})$$

be a path from the source to a destination in G(N, E) and let  $p_g$  be the prefix of p as shown above. Let  $w(p_g)$  be the weight (diff) on  $p_g$ , that is,

$$w(p_g) = w((a^I, n'_0) \xrightarrow{l_1} (a^{i_1}, n'_1)) \cup \cdots$$
$$\cup w((a^{i_{g-1}}, n'_{g-1}) \xrightarrow{l_g} (a^{i_g}, n'_g)).$$

Then  $w(p_q)$  represents a diff for  $t_n$  assuming that

- 1. diffs for  $t_{n_{g+1}}, \dots, t_{n_m}$  are ignored,
- 2.  $n'_i$  is associated with  $a^{i_j}$  for every  $1 \le j \le g$ , i.e., we have  $w'[j] = a^{i_j}$  due to step (1-a-i) of TRANS2, and that
- 3. under Condition (2) above,  $t_{n_i}$  is transformed by the  $l_j$ th optimum diff w.r.t.  $(t_{n_i}, D(n_j), op) (1 \le j \le g)$ .

Let  $\Delta_{(a^{i_g},n'_e)}$  be the collection of K optimum diffs of  $C_{(a^{i_g},n'_e)}$ , where

$$C_{(a^{i_g},n'_g)} = \{w(p_g) \mid p_g \text{ is a path from } (a^l,n'_0)$$
  
to  $(a^{i_g},n'_g) \text{ in } G(N,E).\}.$ 

FINDKDIFFS shown below computes  $\Delta_{(a^{i_g},n_e')}$  for every  $(a^{i_g}, n'_g) \in N$ . Similarly to KShortestPaths, we write  $(a^i, n'_i) \prec (a^h, n'_k)$  if  $(a^i, n'_i) \xrightarrow{l} (a^h, n'_k) \in E$ . Thus, the nodes in N are visited in a bottom-up manner due to lines 3 and 4. Note that G(N, E) is acyclic since CL(N', E') is acyclic. In lines 8 to 10,  $\Delta_{(a^i,n_i^\prime)}[k]$  denotes the *k*th optimum diff in  $\Delta_{(a^i,n'_i)}$ , and we assume that if  $\Delta_{(a^i,n'_i)}[k] = nil$ , then  $|\Delta_{(a^i,n^\prime)}[k]| = \infty$ . In line 9, a condition to check if  $df \notin \Delta_{(a^i,n^\prime)}$ is added since there may be more than one paths having the same diff, i.e., paths p, p' from  $(a^{I}, n'_{0})$  to  $(a^{i}, n'_{i})$  such that w(p) = w(p'). Without this condition  $\Delta_{(a^i,n'_i)}$  might contain duplicated diffs.

FINDKDIFFS(G(N, E), w)

Input: A product G(N, E) and a weight function w. Output:  $\hat{K}$  optimum diffs of n. begin

- 1.  $\Delta_{(a^i,n_i')} \leftarrow \{nil, \cdots, nil\} (Knil's) \text{ for each } (a^i, n_i') \in N;$
- 2.  $\Delta_{(a^I,n_0')}[1] \leftarrow \emptyset;$
- 3. Sort the nodes in N w.r.t. ' $\prec$ ' topologically. Let  $(a^{i_1}, n'_{i_1}), \dots, (a^{i_{|N|}}, n'_{j_{|N|}})$  be the result.
- 4. for h = 1 to |N| do
- 5. for each edge  $e \in E$  leaving  $(a^{i_h}, n'_{i_i})$ with  $w(e) \neq nil$  do
- 6.
- Let  $e = (a^{i_h}, n'_{j_h}) \xrightarrow{l} (a^i, n'_j).$ for each k = 1 to K with  $\Delta_{(a^{i_h}, n'_{j_h})}[k] \neq nil$  do 7.
- 8.  $df \leftarrow \Delta_{(a^{i_h},n'_{i-})}[k] \cup w(e);$

9. **if** 
$$|df| < |\Delta_{(a^i, n')}[K]|$$
 and  $df \notin \Delta_{(a^i, n')}$  then

10. Delete 
$$\Delta_{(a^i,n'_j)}[K]$$
 from  $\Delta_{(a^i,n'_j)}$  and add  $df$  to  $\Delta_{(a^i,n'_j)}$ .

11.  $\Delta \leftarrow \bigcup_{(a^i,n'_m) \text{ is a destination}} \Delta_{(a^i,n'_m)};$ 12. **return** *K* optimum distinct diffs in  $\Delta$ ; end

Comparing FINDKDIFFS to KSHORTESTPATHS, FINDKD-IFFS maintains a collection of K diffs instead of a set of Kweight values for each node in a graph, but it is easy to see that FINDKDIFFS still runs in time polynomial of |D|, |t|, and Κ.

Other Subroutines

First, MKGRAPH3 is defined exactly same as MKGRAPH2. In the following, we show MkGRAPH1 and MkGRAPH7. The rest MkGRAPH's are shown in Appendix A.

First, MKGRAPH7 can be defined easily. Let  $D = (d_1, sl)$ be a DTD, *n* be a node in *t*, and G(N, E) be the product of the Glushkov automaton of  $d_1(a)$  and the child list graph CL(N', E') of n. According to step 18 of MAIN, none of the children of *n* is changed, thus it suffices to set  $w(e) = df_l(n_i)$ for each edge  $e = (a^i, n'_{i-1}) \xrightarrow{l} (a^k, n'_i)$  in G(N, E). Therefore, MkGRAPH7 is defined similarly to MkGRAPH2 except step 5.

MKGRAPH7(D, t, n, op, K)

Input: A DTD  $D = (d_1, sl)$ , a tree t valid against D, a node *n* in *t*, an update operation *op*, and a positive integer K.

Output: A graph G(N, E) and a function w. begin

- Construct the child list graph CL(N', E') of *n*. 1
- Construct the Glushkov automaton  $G_{d_1(a)}$  of  $d_1(a)$ . 2.
- Construct the product G(N,E) of  $G_{d_1(a)}$  and CL(N',E'). 3.
- for each  $e = (a^i, n'_{i-1}) \xrightarrow{l} (a^k, n'_i) \in E$  let 4.
- $w(e) \leftarrow df_l(n_j);$ 5.
- return (G(N, E), w);6.

We next show MkGraph1. We have *op*  $ins\_elm(a, b, vi)$ . Let  $D = (d_1, sl)$  be a DTD and n be a node labeled by a with children  $n_1, \dots, n_m$ . Since op = $ins\_elm(a, b, vi)$ , nodes labeled by b may be inserted into  $n_1, \dots, n_m$ . Accordingly, we have to modify some definitions. First, to handle node insertion after  $n_m$ , we append a dummy node  $n_{m+1}$  labeled by x as the last child of n, where



*x* is a new label not appearing in *D* (Fig. 7 (b)). We also modify the product of a Glushkov automaton and a child list graph. Let  $(d_2, sl) = op(D)$ . Since  $n_{m+1}$  is appended, we use the Glushkov automaton of  $d_2(a)x$  instead of  $d_2(a)$ (Fig. 7 (d–f)). Let  $G_{d_2(a)x} = (Q, \Sigma, \delta, a^l, F)$  be the Glushkov automaton of  $d_2(a)x$ , CL(N', E') be the child list graph of *n* modified as above, and  $b^h$  be the superscripted label inserted into  $d_1(a)^{\#}$  by *op*. Taking the insertion of  $b^h$  into account, the *product* of  $G_{d_2(a)x}$  and CL(N', E') is defined as a graph G(N, E), where

$$N = \{ (a^{i}, n'_{j}) \mid a^{i} \in Q, n'_{j} \in N', (a^{i})^{\natural} = l(n'_{j}) \},\$$

$$E = \{ (a^{i}, n'_{j-1}) \xrightarrow{l} (a^{k}, n'_{j}) \mid n'_{j-1} \xrightarrow{l} n'_{j} \in E', \text{ and,}\$$

$$(i) b^{h} \in \delta(a^{i}, b) \text{ and } a^{k} \in \delta(b^{h}, (a^{k})^{\natural}) \text{ or}\$$

$$(ii) a^{k} \in \delta(a^{i}, (a^{k})^{\natural}) \}.$$

This is defined similarly to the product graph in MKGRAPH2, except Condition (i) of *E*. This condition handles the case where a node matching  $b^h$  is inserted between  $n_{j-1}$  and  $n_j$ . Figure 7 (g) is an example with K = 2. We have two edges between  $(a^{11}, n'_1)$  and  $(b^3, n'_2)$  due to Condition (i), which implies that a new node labeled by *c* is inserted between  $n_1$  and  $n_2$ .

Now let us show MKGRAPH1. The weight (diff) of each edge in *E* is computed in steps 5 to 16. Steps 7 and 8 compute a collection of diffs for the edges satisfying Condition (ii), and steps 9 to 13 compute a collection of diffs for the edges satisfying Condition (i). Lines 10 and 11 handle the case where one ore more  $b^h$ 's can be inserted between  $n_{j-1}$ and  $n_j$ , while lines 12 and 13 handle the case only one  $b^h$  is inserted between  $n_{j-1}$  and  $n_j$ . Here, S(b, k) denotes a set of *k* new nodes labeled by *b*, inserted between  $n_{j-1}$  and  $n_j$ .  $\Delta[l]$ in step 16 denotes the *l*th optimum diff in  $\Delta$ .

 $M\kappa GRAPH1(D, t, n, op, K)$ 

Input: A DTD D, a tree t valid against D, a node n in t, an update operation  $op = ins\_elm(a, b, vi)$ , and a

```
Output: A graph G(N, E) and a function w.
   begin
       Append a dummy node n_{m+1} labeled by x as the last child of n. Let df_i(n_{m+1}) \leftarrow \emptyset for 1 \le l \le K.
1.
       Construct the child list graph CL'(N', E') of n.
2
       Construct the Glushkov automaton G_{d_2(a)x} =
3.
        (Q, \Sigma, \delta, a^l, F), where (d_2, sl) = op(D).
4
       Construct the product G(N, E) of G_{d_2(a)x} and
       CL(N', E').
       for each edge (a^i, n'_{i-1}) \xrightarrow{1} (a^k, n'_i) \in E do
5.
           \Delta_1 \leftarrow \emptyset, \Delta_2 \leftarrow \emptyset;
6.
7.
           if a^k \in \delta(a^i, (a_k)^{\natural}) then
8.
               \Delta_1 \leftarrow \{ df_l(n_i) \mid 1 \le l \le K \};
9.
           if b^h \in \delta(a^i, b) and a^k \in \delta(b^h, (a^k)^{\natural}) then
10.
               if b^h \in \delta(b^h, b) then
11.
                   \Delta_2 \leftarrow \{ df_l(n_j) \cup S(b,k) \mid 1 \le l \le K, 1 \le k \le K \};
12.
               else
13.
                   \Delta_2 \leftarrow \{ df_l(n_j) \cup S(b,1) \mid 1 \le l \le K \};
14.
           \Delta \leftarrow \Delta_1 \cup \Delta_2;
15.
           for l = 1 to \tilde{K} do
               w((a^i, n'_{i-1}) \xrightarrow{l} (a^k, n'_i)) \leftarrow \Delta[l]
16.
17. return (G(\vec{N}, \dot{E}), w);
```

end

positive integer K.

We show the correctness of the algorithm.

**Theorem 3:** For a DTD *D*, a tree *t* valid against *D*, an update operation *op* to *D*, and a positive integer *K*,  $M_{AIN}(D, t, op, K)$  returns *K* optimum diffs w.r.t. (t, D, op).

**Proof (sketch):** Let *a* be the label specified as the first argument of *op*. We first define the *level* of a node *n* in *t*, denoted lv(n), as follows.

- If *n* is a leaf, and,  $l(n) \neq a$  or  $\epsilon \in L(d_2(a))$ , then lv(n) = 0.
- If *n* is a leaf, l(n) = a, and  $\epsilon \notin L(d_2(a))$ , then lv(n) = 1.
- If *n* is an internal node with children  $n_1, \dots, n_m$ , then  $lv(n) = 1 + \max_{1 \le i \le m} lv(n_i)$ .

Let  $D = (d_1, sl)$  and  $D(n) = (d_1, l(n))$ . We show that for every node *n* in *t*  $df_1(n), \dots, df_K(n)$  are *K* optimum diffs w.r.t.  $(t_n, D(n), op)$ , by induction on lv(n).

*Basis:* Let *n* be a leaf in *t* such that lv(n) = 0. Since  $l(n) \neq a$  or  $\epsilon \in L(d_2(a))$ , we do not have to add any child to *n*. Thus, by steps 2 and 3 of MAIN  $df_1(n) = \emptyset$  and  $df_i(n) = nil$  for  $2 \leq i \leq K$ , which are *K* optimum diffs w.r.t.  $(t_n, D(n), op)$ .

Induction: Let *n* be a node in *t* with children  $n_1, \dots, n_m$ . As an induction hypothesis, assume that  $df_1(n_j), \dots, df_K(n_j)$  are *K* optimum diffs w.r.t.  $(t_{n_j}, D(n_j), op)$  for every child  $n_j$  of *n*. In the following, we consider the case where  $l(n) = a, l(n_1) \dots l(n_m) \notin L(d_2(a))$ , and  $op = ins\_elm(a, b, vi)$  (the other cases can be shown similarly). We have  $df_l(n_{m+1}) = \emptyset$  for every  $1 \leq l \leq K$  by line 1 of MKGRAPH1. Let  $b^h$  be the superscripted label in  $d_2(a)^{\#}$  inserted by op, and let  $(b^h)^{(0)} = \epsilon$  and  $(b^h)^{(k)} = (b^h)^{(k-1)}b^h$ . Moreover, we define that  $\Delta_i(k, l) = S(b, k) \cup df_l(n_i)$  ( $1 \leq i \leq m + 1$ ). Let  $t'_n \in \text{TRANSOP}(D(n), t_n, op)$  be a tree such that  $\delta(t_n, t'_n)$  is *i*th optimum with  $i \leq K$ . Then we have

$$\delta(t_n, t'_n) = \Delta_1(k_1, l_1) \cup \cdots \cup \Delta_{m+1}(k_{m+1}, l_{m+1})$$

$$(b^h)^{(k_1)}a^{i_1}\cdots(b^h)^{(k_m)}a^{i_m}(b^h)^{(k_{m+1})} \in L(d_2(a)^{\#}),$$

where  $a^{i_j}$  is a superscripted label such that  $(a^{i_j})^{\natural} = l(n_j)$  $(1 \le j \le m)$ . Let G(N, E) be the product and w be the weight function obtained by MkGRAPH1. Since  $\delta(t_n, t'_n)$  is *i*th optimum with  $i \le K$ , by lines 5 to 16 of MkGRAPH1 it is easy to show that there is a path

$$(a^{l}, n'_{0}) \xrightarrow{l'_{1}} (a^{i_{1}}, n'_{1}) \xrightarrow{l'_{2}} \cdots \xrightarrow{l'_{m+1}} (a^{i_{m+1}}, n'_{m+1})$$

in G(N, E) such that  $(a^{I}, n'_{0})$  is the source,  $(a^{i_{m+1}}, n'_{m+1})$  is a

destination, and that  $w((a^{i_{j-1}}, n'_{j-1}) \xrightarrow{l'_j} (a^{i_j}, n'_j)) = \Delta_j(k_j, l_j)$ for every  $1 \leq j \leq m + 1$ . Hence G(N, E) covers any paths having desirable diffs. Now it is easy to show that  $df_1, \dots, df_K$  are K optimum diffs w.r.t.  $(t_n, D(n), op)$  *iff* there is a path  $p_i$  from the source to a destination in G(N, E)such that  $w(p_i) = df_i$  and that  $p_i$  is the *i*th "shortest" path for every  $1 \leq i \leq K$ . Thus, FINDKDIFFS(G(N, E), w) in line 20 of MAIN correctly returns K optimum diffs w.r.t.  $(t_n, D(n), op)$ .

It is easy to see that MAIN runs in time polynomial of |t|, |D|, and K. The proof of the following theorem is sketched in Appendix B.

**Theorem 4:** Let  $D = (d_1, sl)$  be a DTD, t be a tree valid against D, K be a positive integer, and a be the label such that  $|d_1(a)| \ge |d_1(b)|$  for any label b. Then MAIN(D, t, op, K) runs in  $O(|t|^2 \cdot od(t)^2 \cdot |d_1(a)|^3 \cdot K^2)$  time, where od(t) is the maximum outdegree in t.

#### 7. Conclusion

In this paper, we first showed that the problem of finding K optimum transformation sequences w.r.t. (t, D, s) is NP-hard even if K = 1. Then, assuming that |s| = 1, we proposed an algorithm for finding K optimum transformation sequences w.r.t. (t, D, s), which runs in time polynomial of |D|, |t|, and K.

We used a diff between trees as the criterion of optimality of transformation. We have to further investigate whether this criterion is appropriate. Moreover, this paper presented no experimental result. As a future work, we need to examine (i) by experiment if our algorithm can present appropriate transformations and (ii) the efficiency of our algorithm.

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# Appendix A: MkGraph Subroutines

Let us first consider MKGRAPH4. We have  $op = agg\_elm(a, b, u)$ . Let G(N, E) be the product of  $G_{d_1(a)}$ and CL(N', E'), as defined in MKGRAPH2, and let  $q = sub(d_1(a), u)$ . By op, for each sequence of nodes in t that maximally match q, a node labeled by b is inserted into t as the parent of the nodes. To represent such a node insertion, for each path  $(a^{i_0}, n'_{j_0}) \xrightarrow{l_1} \cdots \xrightarrow{l_n} (a^{i_n}, n'_{j_n})$  in G(N, E) that "maximally matches" q, we add new edges from  $(a^{i_0}, n'_{j_0})$ to  $(a^{i_n}, n'_{j_n})$  to G(N, E) that represent a newly inserted node. Formally, we say that a path  $(a^{i_0}, n'_{j_0}) \xrightarrow{l_1} \cdots \xrightarrow{l_n} (a^{i_n}, n'_{j_n})$  in G(N, E) maximally matches q if

- $(a^{i_0}, n'_{i_0})$  is the source of G(N, E) or  $a^{i_1} \notin Succ(a^{i_0}, q^{\#})$ ,
- $a^{i_{k+1}} \in Succ(a^{i_k}, q^{\#})$  for  $1 \le k \le n-1$ , and
- $(a^{i_n}, n'_{j_n})$  is a destination of G(N, E) or there is an edge  $(a^{i_n}, n'_{j_n}) \xrightarrow{l} (a^h, n'_k)$  such that  $a^h \notin Succ(a^{i_n}, q^{\#})$ .

Suppose that there is a path from  $(a_{i_0}^i, n'_{i_0})$  to  $(a_{i_n}^i, n'_{i_n})$  maximally matching q. By  $G((a^{i_0}, n'_{j_0}), (a^{i_n}, n'_{j_n}), q)$  we mean the subgraph of G(N, E) consisting of the paths from  $(a^{i_0}, n'_{i_0})$  to  $(a^{i_n}, n'_{i_n})$  maximally matching q  $((a^{i_0}, n'_{i_0})$  is the source and  $(a^{i_n}, n'_{i_n})$  is the destination of this subgraph). We create a

new edge  $e = (a^{i_0}, n'_{i_0}) \xrightarrow{\iota} (a^{i_n}, n'_{i_n})$  representing a newly inserted node, say v, and compute w(e) by taking the union of (i) {*v*} and (ii) the diff on the *l*th shortest path from  $(a^{i_0}, n'_{i_0})$ to  $(a^{i_n}, n'_{i_n})$  in  $G((a^{i_0}, n'_{i_0}), (a^{i_n}, n'_{i_n}), q)$ . Now MkGraph4 is defined as follows. Lines 4 and 5 compute the weight of edges that are not on any paths maximally matching q. Lines 6 to 15 treat the edges representing newly inserted nodes; for each pair  $((a^i, n'_i), (a^h, n'_i))$  of nodes in G(N, E) such that there is a path maximally matching q between the nodes, a graph  $G((a^i, n'_i), (a^h, n'_k), q)$  is constructed, then for each

 $1 \le l \le K$ , the weight of edge  $(a^i, n'_i) \xrightarrow{l} (a^h, n'_h)$  is obtained as shown above and the edge is added to G(N, E).

 $M\kappa GRAPH4(D, t, n, op, K)$ 

- Input: A DTD  $D = (d_1, sl)$ , a tree t valid against D, a node *n* in *t*, an update operation  $op = agg\_elm(a,b,u)$ , and a positive integer K.
- Output: A graph G(N, E) and a function w.
- begin
- 1. Construct the child list graph CL(N', E') of *n*.
- Construct the Glushkov automaton  $G_{d_1(a)}$  of  $d_1(a)$ . 2
- 3. Construct the product G(N,E) of  $G_{d_1(a)}$  and CL(N',E').
- 4. for each  $e = (a^i, n'_{j-1}) \xrightarrow{l} (a^k, n'_j) \in E$  let
- $w(e) \leftarrow \begin{cases} nil & \text{if } a^k \in sym(q^{\#}), \\ df_l(n_j) & \text{otherwise.} \end{cases}$ 5.
- 6.  $P \leftarrow \{((a^i, n'_i), (a^h, n'_k)) \mid \text{there is a path from}(a^i, n'_i)\}$ to  $(a^h, n'_k)$  in G(N, E) that maximally matches q};
- 7. for each  $((a^i, n'_i), (a^h, n'_k)) \in P$  do
- Construct a graph  $G' = G((a^i, n'_i), (a^h, n'_k), q).$ 8.
- for each edge  $e = (a^i, n'_{i-1}) \xrightarrow{l} (a^k, n'_i)$  in G' let 9.
- 10.
- w'(e)  $\leftarrow df_l(n_j);$   $(df_1, \dots, df_K) \leftarrow \text{FINDKDIFFS}(G', w').$ for each l = 1 to K do 11.
- 12
- Create a new node v labeled by b. 13.
- $w((a^i, n'_i) \xrightarrow{l} (a^h, n'_k)) \leftarrow \{v\} \cup df_l;$ 14.
- Add  $(a^i, n'_i) \xrightarrow{l} (a^h, n'_k)$  to E. 15.
- 16. **return**  $(G(N, \vec{E}), w)$ ;
  - end

Let us next show MkGRAPH5. We have op = $del_opr(a, u)$  and  $l(d_1(a), u) \in \{?, *, +\}$ . We have three cases to be considered: (i)  $l(d_1(a), u) = ??$ , (ii)  $l(d_1(a), u) = *?$ , and (iii)  $l(d_1(a), u) =$ <sup>+</sup>. Let  $sub(d_1(a), u1) = q$ . Consider first the case of (i). In this case, we have  $sub(d_1(a), u) = q$ ? and this is changed to q by op. Thus for each sequence of nodes matching q?, if the sequence is  $\epsilon$ , we have to insert a sequence of elements matching q. This can be done similarly to the case of (iv) of MkGRAPH6 shown later. Let us next consider the case of (ii). Since  $q^*$  is changed to q by op, for each sequence *seq* matching  $q^*$ , (a) if  $seq = \epsilon$ , we have to insert a sequence of elements matching q and (b) otherwise, seq must be "shrunk" so that seq matches q instead of  $q^*$ . These can be handled by a combination of similar ideas shown later; (a) can be handled similarly to the case of (iv) of MkGRAPH6 and (b) can be done similarly to the case of (iii). In the following, let us consider the case of (iii). In this case,  $sub(d_1(a), u) = q^+$  for some regular expression q, and  $q^+$  is changed to q by op. Thus, for each sequence seq of nodes that maximally matches  $q^+$ , seq must be "shrunk". Recall that the *q*-extraction  $d_1^e(a)$  of  $d_1(a)$  is obtained from  $d_1(a)$  by replacing  $q^+$  with  $q^*qq^*$ . MKGRAPH5 is defined so that the nodes matching the first/second  $q^*$  in  $q^*qq^*$  are deleted. In step 5,  $sub(d_1^e(a), u1)$  ( $sub(d_1^e(a), u3)$ ) is the first (resp., second)  $q^*$  in  $q^*qq^*$ .  $\{n_i\}$  in step 7 denotes the diff to delete the subtree rooted at  $n_i$ .

MkGraph5(D, t, n, op, K)

Input: A DTD  $D = (d_1, sl)$ , a tree t valid against D, a node *n* in *t*, an update operation  $op = del_opr(a, u)$ , and a positive integer K.

Output: A graph G(N, E) and a function w. begin

- Construct the child list graph CL(N', E') of n.
- Construct the  $sub(d_1(a), u)$ -extraction  $d_1^e(a)$  of  $d_1(a)$ . 2.
- Construct the Glushkov automaton  $G_{d_1^e(a)}$  of  $d_1^e(a)$ . 3.
- 4. Construct the product G(N,E) of  $G_{d_1^e(a)}$  and CL(N',E').
- $LR \leftarrow sym(sub(d_1^e(a), u1)) \cup sym(sub(d_1^e(a), u3));$ 5.
- for each  $e = (a^i, n'_{i-1}) \xrightarrow{l} (a^k, n'_i) \in E$  let

6.

 $\begin{cases} \{n_j\} & \text{if } a^k \in LR \text{ and } l = 1, \\ nil & \text{if } a^k \in LR \text{ and } l > 1, \\ df_l(n_j) & \text{otherwise.} \end{cases}$ 7.

8. return (G(N, E), w);

Finally, let us show MkGRAPH6. In this case, op =*change\_opr(a, opr, u)*. We have four cases to be considered: (i)  $l(d_1(a), u) = ``` and opr = `?`, (ii) <math>l(d_1(a), u) = ``` and$ opr = ??, (iii)  $l(d_1(a), u) = ??$  and opr = '+', and (iv)  $l(d_1(a), u) =$ <sup>\*\*</sup> and opr = <sup>+\*</sup>. The cases of (i) and (ii) can be treated similarly to the case of (iii) of MKGRAPH5. The case of (iii) can be handled similarly to the case of (iv) below. In the following, we consider the case of (iv). Then  $sub(d_1(a), u) = q^*$  for some regular expression q. Since  $q^*$  is changed to  $q^+$  by op, for each sequence matching  $q^*$ , if the sequence is  $\epsilon$ , we have to insert a sequence of elements matching q. Let  $G_{d_1(a)} = (Q, \Sigma, \delta_1, a^I, F)$  be the Glushkov automaton of  $d_1(a)$  and  $G_{d_2(a)} = (Q, \Sigma, \delta_2, a^I, F)$ be the Glushkov automaton of  $d_2(a)$ , where  $(d_2, sl) = op(D)$ . For states  $a^i, a^k \notin sym(q^{\#})$ , we say that the transition from  $a^i$  to  $a^k$  is missing if  $a^i \in \delta_1(a^k, (a^k)^{\natural})$  but  $a^i \notin \delta_2(a^k, (a^k)^{\natural})$ . If nodes  $n_i, n_{i+1}$  match  $a^i$  and  $a^k$ , respectively, and the transition from  $a^i$  to  $a^k$  is missing, then for a word  $w \in L(q)$ , it suffices to insert |w| elements matching w between  $n_i$  and  $n_{i+1}$  of t. Thus MkGRAPH6 is defined as follows.

#### MKGRAPH6(t, n, D, op, K)

Input: A DTD  $D = (d_1, sl)$ , a tree t valid against D, a node n in t, an update operation op =change\_opr(a, opr, u), and a positive integer K. Output: A graph G(N, E) and a function w. begin

- Construct the child list graph CL(N', E') of *n*.
- Construct the Glushkov automaton  $G_{d_1(a)}$  of  $d_1(a)$ , 2.
- and construct the Glushkov automaton  $G_{d_2(a)}$  of  $d_2(a)$ .
- 3. Construct the product G(N,E) of  $G_{d_1(a)}$  and CL(N',E').
- Let w be a word in  $L(sub(d_1(a), u1))$ . 4.
- 5. for each  $e = (a^i, n'_{i-1}) \xrightarrow{l} (a^k, n'_i) \in E$  do

```
6. if the transition from a^i to a^k is missing then

7. Create new nodes v_1, \dots, v_{|w|} labeled by

w[1], \dots, w[|w|], respectively.

8. w(e) \leftarrow \{v_1, \dots, v_{|w|}\} \cup df_l(n_j);

9. else

10. w(e) \leftarrow df_l(n_j);

11. return (G(N, E), w);

end
```

#### Appendix B: The Sketch of Proof of Theorem 4

**Proof (sketch):** Let us first consider the running time of FINDKDIFFS. In line 4,  $|N| \in O(od(t) \cdot |d_1(a)|)$ , where od(t) denotes the maximum outdegree of the nodes in t. In line 5, there are at most  $|d_1(a)|$  edges leaving  $(a^{i_h}, n'_{j_h})$ . For each k in line 7, lines 8 to 10 run in  $O(K \cdot |t|)$ . Thus, FINDKDIFFS(G(N, E), w) runs in  $O(od(t) \cdot |d_1(a)|^2 \cdot K^2 \cdot |t|)$ .

Among subroutines MKGRAPH1 to MKGRAPH7, MK-GRAPH4 is the most time consuming. Lines 7 to 11 of MK-GRAPH4 are the most time consuming part of the subroutine. In line 7, the number of pairs in *P* is in  $O((od(t) \cdot |d_1(a)|)^2)$  time. In line 8, *G'* can be obtained in  $O(od(t) \cdot |d_1(a)| \cdot K)$  time. In line 11, FINDKDIFFS(*G'*, *w'*) runs in  $O(od(t) \cdot |d_1(a)|^2 \cdot K^2 \cdot |t|)$ . Thus, MKGRAPH4(*G*(*N*, *E*), *w*) runs in  $O(od(t)^3 \cdot |d_1(a)|^4 \cdot K^2 \cdot |t|)$  time.

Consequently, MAIN(D, t, op, K) runs in  $O(od(t)^3 \cdot |d_1(a)|^4 \cdot K^2 \cdot |t|^2)$  time.



**Nobutaka Suzuki** received his B.E. degree in information and computer sciences from Osaka University in 1993, and his M.E. and Ph.D. degrees in information science from Nara Institute of Science and Technology in 1995 and 1998, respectively. He was with Okayama Prefectural University as a Research Associate in 1998–2004. In 2004, he joined University of Tsukuba as an Assistant Professor. Since 2009, he has been an Associate Professor of Graduate School of Library, Information and Media Stud-

ies, University of Tsukuba. His current research interests include database theory and structured documents.